



FIBA

We Are Basketball

IRS – COMMUNICATION GUIDELINES FOR THE REFEREES FIBA COMPETITIONS

version 2.0a

This Manual is based on
FIBA Official Basketball Rules 2024.

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It contains a wide range of topics from grassroots to the elite level. The App includes videos, manuals and guidelines published by FIBA Referee Operations for referees, commissioners, table officials, referee instructors, video operators.

It also contains the latest Basketball Rules with Interpretations available.

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Specialised App for pre-game preparation of the basketball referees developed by FIBA.

It contains videos, pre-game checklist, technical manuals, FIBA basketball rules and official interpretations (OBRI), full & half court with referees, players, coverage area symbols, drawing tool, able to save your own play-situations.



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1. REVIEWABLE SITUATIONS

5 - End of quarter / overtime

SHOT EQ OR EOG	OUT-OF BOUNDS VIOLATION of the SHOOTER	SHOT CLOCK VIOLATION of the SHOOTER	8 SEC VIOLATION of the SHOOTER	FOUL EQ OR EOG *
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4 - Last 2 minutes, 4th quarter / overtime

SHOT CLOCK VIOLATION	SHOT vs FOUL OFF BALL	OUT OF BOUNDS	GOALTENDING & INTERFERENCE *
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7 - Anytime during the game

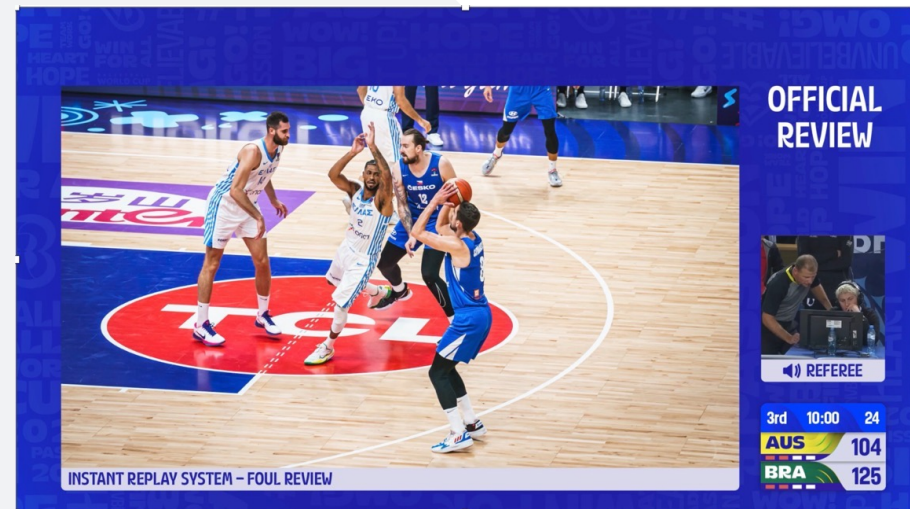
2 or 3 POINTS	2 or 3 FREE THROWS	PF, UF, DQF Up- or Downgrade
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TIME GAME & SHOT CLOCK	IDENTIFY FREE-THROW SHOOTER	IDENTIFY FIGHT or VIOLENCE
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CORRECTABLE ERROR CASES (Art.44)

1.1 REVIEW TOPICS @ TV

Foul Review	Out Of Bounds Call
Clock Reset	Basket Interference
2 or 3 Point Shot	Shot Taken Before Foul
Incident Review	Shot Taken Before Buzzer
Free Throw Shooter Identification	Foul Before Buzzer



1.2 REVIEW STEPS

Three pillars:

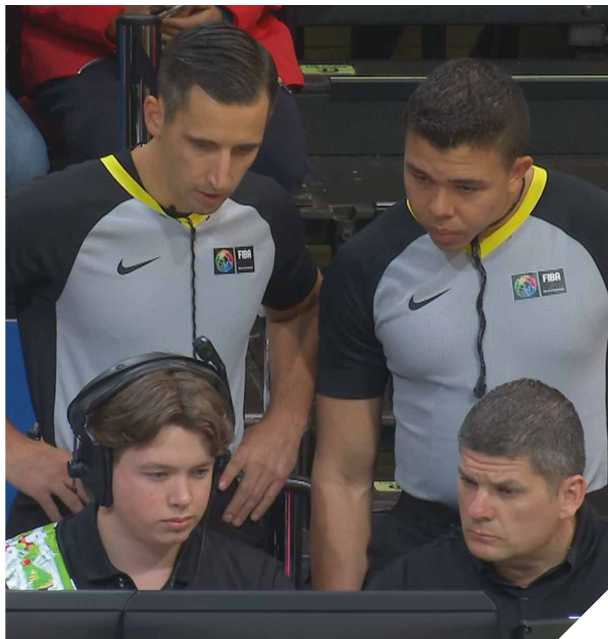
- Trigger
- WHAT
- OUTCOME (include why / where applicable)
- Penalty - OPTIONAL

2. COMMUNICATION STEPS

The more you say, the more room for error or misinterpretation.

Deep breath, slow down your speech beyond what feels normal.

Follow protocol steps

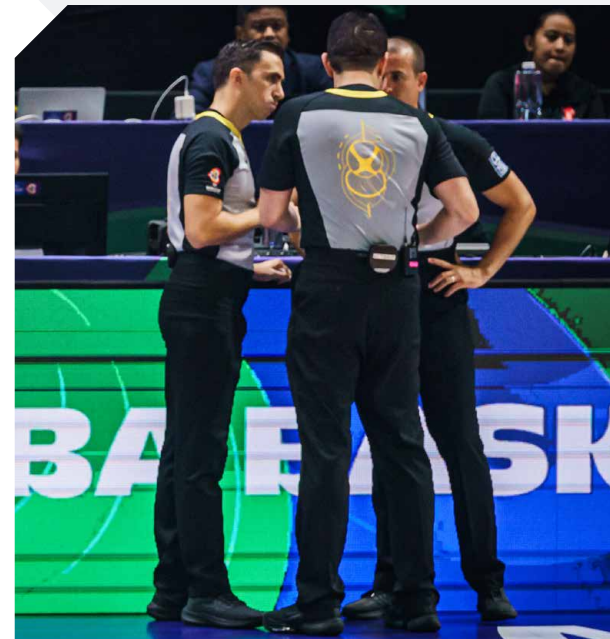


3. COMMUNICATION LINES

As explained @ PCC, respective slides for communication lines have been created for each review situations.

Each topic has normally 2 parts

- a) Start of the review (red) "We are going to review..."
- b) End of the review (blue) "After review..."
- c) Select the proper line in the slide for your review
- d) During review use the number of the players "White14" and not names. The review is about the action, not the person.
- e) "After review..." lines shall be read in the front of the monitor (last thing before leaving)



3.1 END OF QUARTER REVIEW

1. START REVIEW / EOQ REVIEW

We are going to review...

if the red "led light" appeared before:

- 1) Shot was released
- 2) Foul was committed

>> EOQ_1 AUDIO

1a. AFTER REVIEW / EOQ REVIEW (RELEASE OF THE SHOT)

After review...

- 1) Game Clock expired before release of the shot – No Basket
- 2) Game Clock **did not** expire before release of the shot – Basket shall count

1b. AFTER REVIEW / EOQ REVIEW (FOUL COMMITTED)

After review...

- 1) Game Clock expired before foul was committed – Quarter/Game has ended.
- 2) Foul was committed before Game Clock expired – [color/#] foul remains – Game Clock is reset to [time].

AUDIO >> EOQ_2

3.2 SHOT CLOCK VIOLATION REVIEW

2. START REVIEW / SCV REVIEW

We are going to review...

if the yellow "led light" appeared before the shot was released

>> SCV_1 AUDIO

2. AFTER REVIEW / SCV REVIEW

After review.....

- 1) Shot Clock expired before release of the shot – No Basket – [color] ball
- 2) Shot Clock **did not** expire before release of the shot – Basket shall count

AUDIO >> SCV_2

3.3 GOALTENDING – BASKET INTERFERENCE REVIEW

3. START REVIEW / GT-BI CALL REVIEW

We are going to review...

Whether:

1) Goaltending violation

or

2) Basket Interference violation

was called correctly.

3. AFTER REVIEW / GT-BI CALL REVIEW

After review.....

1) Call remains:

2a) Basket counts

2b) Basket does not count – [color] ball

1) Call is reversed:

2a) Basket counts

2b) Basket does not count

a) [color] Team had control – [color] ball

b) No Team control – jump ball situation

by Defensive team

by Offensive team

>> GT-BI_1 AUDIO

AUDIO >> GT-BI_2

3.4 OUT-OF-BOUNDS REVIEW

4. START REVIEW / OUT-OF-BOUNDS REVIEW (OOB)

We are going to review...

which team caused the out-of-bounds (OOB)

>> OOB_1 AUDIO

4. AFTER REVIEW / OUT-OF-BOUNDS REVIEW (OOB)

After review...

- 1) Call remains – [color] ball
- 2) Call is reversed – [color] ball

AUDIO >> OOB_2

3.5 2-3 POINTS REVIEW

5. START REVIEW / 2-3 POINTS REVIEW

We are going to review.....

if the shot was 2 or 3 points

5. AFTER REVIEW / 2-3 POINTS REVIEW

After review.....

- 1) Shot was 2 / 3 points (basket)
- 2) Shot was 2 / 3 points
or
2 / 3 Free Throws shall be awarded (foul)

AUDIO >> 2/3 POINTS_2

3.6 FOUL REVIEW

6. START REVIEW / FOUL REVIEW

We are going to review...

If the contact meets the criteria of the Unsportsmanlike Foul / UF

>> FOUL REVIEW_1 **AUDIO**

6a. AFTER REVIEW / FOUL REVIEW

After the review...

- 1) Contact met the criteria of the Unsportsmanlike Foul (UF)
- 2a) Personal Foul on [color/#] is upgraded to Unsportsmanlike Foul (UF)
- 2b) Unsportsmanlike Foul on (color/#) remains

6b. AFTER REVIEW / FOUL REVIEW

After a conclusive review...

- 1) Contact **did not** meet the criteria of the Unsportsmanlike Foul / UF
- 2a) Personal Foul on [color/#] remains
- 2b) Unsportsmanlike Foul on (color/#) is downgraded to Personal Foul

AUDIO >>FOUL REVIEW_2

3.7 CLOCK REVIEW

7. START REVIEW / CLOCK REVIEW

We are going to review.....

Malfunction of the:

- 1) Game Clock
- 2) Shot Clock

>> CLOCK REVIEW_1 **AUDIO**

7. AFTER REVIEW / CLOCK REVIEW

After review...

- 1) Game Clock
 - 2) Shot Clock
- will be reset to [time].

AUDIO >> CLOCK REVIEW_2

3.8 ALTERCATION/FIGHT SITUATION REVIEW

8. START REVIEW / ALTERCATION/FIGHT REVIEW

We are going to review...

**if the actions during the altercation/
fight situation meet the criteria of
unsportsmanlike conduct**

8a. AFTER REVIEW / ALTERCATION/FIGHT SITUATION REVIEW

After review...

- 1a) Technical Foul is assessed on (color/#)
or/and**
- 2a) Unsportsmanlike Foul is assessed on
(color/#)
or/and**
- 3a) Disqualifying Foul is assessed on
(color/#)**

8b. AFTER REVIEW / ALTERCATION/FIGHT SITUATION REVIEW

After review.....

- 1) Action(s) did not meet the criteria of
unsportsmanlike conduct
and**
- 2) Game is resumed from the point of the
interruption**

3.9 ACT OF VIOLENCE REVIEW

8. START REVIEW / ACT OF VIOLENCE REVIEW

We are going to review...

if the contact meets the criteria of
Act of Violence

>> AOV_1 AUDIO

8a. AFTER REVIEW / ACT OF VIOLENCE REVIEW

After review...

1) Contact met the criteria of Act of
Violence

and

2a) Unsportsmanlike Foul is assessed on
(color/#)

2b) Disqualifying Foul is assessed on
(color/#)

8b. AFTER REVIEW / ACT OF VIOLENCE REVIEW

After review.....

1) Contact **did not** meet the criteria of Act
of Violence

and

2) Game is resumed from the
point of the interruption

AUDIO >> AOV_2

3.10 INCONCLUSIVE REVIEW

9. AFTER REVIEW / INCONCLUSIVE REVIEW

After the review...

Footage is inconclusive,
and the initial decision remains.

>> INCONCLUSIVE AUDIO

3.11 HEAD COACH'S CHALLENGE

10. START REVIEW / HEAD COACH CHALLENGE

This is a Head Coach's Challenge by [team].

We are going to review...

[continue with the relevant topic...]

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